# JOHNPAUL VELA SOFTWARE DEVELOPER

# CONTACT

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- San Juan Capistrano, CA

# **EDUCATION**

BS IN COMPUTER SCIENCE

Concordia University Irvine

- Graduation Dec 2025

# **LANGUAGES**

- English
- Spanish
- Mandarin Chinese

### **COURSE WORK**

- CSC212 Data Structures and Algorithms
- CSC316 Intro to Networking
- CSC318 Object Oriented Programming
- CSC322 Software Engineering

# **SKILLS**

Programming | Python - Java - C# - C - PHP - JavaScript - Shell Script

Web | HTML - CSS - MySQL - Node.js - TCP/IP - Google Cloud

Frameworks | Bootstrap - Keras - React - LangChain - NumPy - Pandas

Tools | Linux - Visual Studio - VS Code - Git - Arduino - Raspberry Pi

Concepts | Embedded Systems - Data Structures - Operating Systems -

Machine Learning - Neural Networks

#### **EXPERIENCE**

• Home Automation - personal project

A Raspberry Pi and Arduino project to control my lights, window blinds, and security camera from a web app/voice control.

- Developed using Python3 and NodeJS on Linux
- · Real-time audio sampling and processing
- Motor and light control for blinds and lamps
- · Live video streaming to web front-end
- Trained custom CNN for wake word detection using Keras
- Trained custom LSTM for task classification using Keras
- Used multithreading to run multiple jobs
- YouTube Context personal project

Using a pre-trained embedding model, a console-based tool to query a YouTube video and return a timestamp for the answer.

- Developed using Python3, youtube\_transcript\_api, and the ChromaDB library to access the embedding model.
- Panora personal project

A web-based tool to store and preview research sources as well as keep notes.

- · Developed backend using Node.js
- · Currently using Heroku for hosting
- Using Puppeteer to screenshot websites and send it to the client via a REST API.
- Developed front-end using ReactJS and Bootstrap.
- · Transactions handled by Stripe